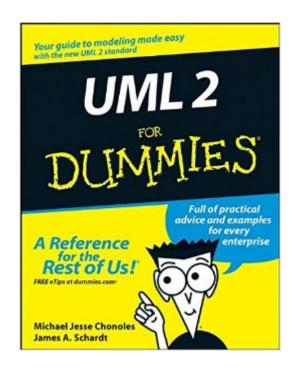
The book was found

UML 2 For Dummies





Synopsis

Uses friendly, easy-to-understand For Dummies style to help readers learn to model systems with the latest version of UML, the modeling language used by companies throughout the world to develop blueprints for complex computer systems Guides programmers, architects, and business analysts through applying UML to design large, complex enterprise applications that enable scalability, security, and robust execution Illustrates concepts with mini-cases from different business domains and provides practical advice and examples Covers critical topics for users of UML, including object modeling, case modeling, advanced dynamic and functional modeling, and component and deployment modeling

Book Information

Paperback: 436 pages

Publisher: For Dummies; 1 edition (July 16, 2003)

Language: English

ISBN-10: 0764526146

ISBN-13: 978-0764526145

Product Dimensions: 7.5 x 0.9 x 9.2 inches

Shipping Weight: 1.4 pounds (View shipping rates and policies)

Average Customer Review: 3.8 out of 5 stars Â See all reviews (24 customer reviews)

Best Sellers Rank: #152,291 in Books (See Top 100 in Books) #9 in Books > Computers &

Technology > Programming > Software Design, Testing & Engineering > UML #75 in Books >

Textbooks > Computer Science > Object-Oriented Software Design #227 in Books > Textbooks >

Computer Science > Software Design & Engineering

Customer Reviews

I've attempted to wade through many, many UML texts. Most have two things in common - they overwhelm you with terminology and/or they generally bore you to tears. Chonoles and Schardt's book was a pleasant surprise. They do a great job of simplifying concepts and diagramming techniques. And best of all, they don't weigh you down with terminology prematurely. They introduce buzzwords and phrases as they're needed in the text. As for the downside, the only thing I can really complain about is the use of examples in the text. They beat on the same example(s) over and over (I feel like I know everything there is to know about air filters). Repetitive examples like that create a bit of a monotonous tone. But they do in fact get their point across, so it's ok I suppose. For folks looking for a definitive reference to UML 2, this is not the book. It's an introductory book only. But it's

a GREAT introductory book. A true gem for UML neophytes.

"UML 2 for Dummies" is an excellent source for both students and users of UML. I was looking for a good tutorial on how UML 2 might affect systems engineering documents and found it here. Having completed the book, the reader should expect to be able to recognize and understand UML 2 diagrams and to comprehend the role of the various diagram types in the engineering process. The reader will also be able to prepare UML 2 diagrams to implement his own designs using the book as a reference. If your project is moving toward UML and object-oriented techniques or, if you just want to understand what system engineers and software designers are doing these days, this book is a good investment of your time.

My impression of most "For Dummies" books has been that, while offering excellent introduction to a given subject, their lack of depth almost always leads to a follow-up purchase on the subject. That is NOT the case here: "UML 2 For Dummies" was an excellent tutorial for a UML novice like myself, and has continued to be a valuable reference as the software team I work with further incorporates UML into our development process.

I took a UML class at university and was having difficulty understanding the textbooks. I bought this book to help me understand the concepts, which this book did admirably. When I showed up in class with this book, the instructor told everyone how great the book is, and he used the examples in class. Excellent book!

As a system developer using UML for the first time, this book has been a great introduction to the techniques of analysis using UML 2, as well as a handy reference to pick up when I have a particular question about a diagram. Recommended!

This book is certainly a good investment. The depth and detail of the book are good to clear and understand the concepts. This helps in lot in the preparation and also in the learning and knowledge. A nicely written book.

I'm a software developer with almost 20 years of experience but have never used UML before and found myself having some trouble following UML created by others and unsure where to even begin to create my own UML documentation. I found it was just too basic to be of much use. I ended up

buying another more advanced book and found it to be much more useful.

This is a fine book and I am sure I will refer to it often but here are a few items I would like to see fixed in the 2nd edition:* I had to flip to the next page too many times to see the figure of a diagram as I was reading the text that introduced it. Please put the figure before the text or make sure it is on the facing page.* This book is mainly about diagrams but the figure-to-text ratio was too low.* I thought some of the UML examples were a bit off.

Download to continue reading...

Real Time UML: Advances in the UML for Real-Time Systems (3rd Edition) UML 2.0 in Action: A project-based tutorial: A detailed and practical walk-through showing how to apply UML to real world development projects UML 2 For Dummies Enterprise Java with UML UML Distilled: A Brief Guide to the Standard Object Modeling Language (3rd Edition) Systems Analysis and Design: An Object-Oriented Approach with UML Patterns in Java: A Catalog of Reusable Design Patterns Illustrated with UML, 2nd Edition, Volume 1 Patterns in Java, Volume 1, A Catalog of Reusable Design Patterns Illustrated with UML Applying UML and Patterns: An Introduction to Object-Oriented Analysis and Design and Iterative Development (3rd Edition) Object-Oriented Software Engineering: Practical Software Development Using UML and Java Requirements Engineering: From System Goals to UML Models to Software Specifications UML For The IT Business Analyst Object-Oriented Modeling and Design with UML (2nd Edition) Software Modeling and Design: UML, Use Cases, Patterns, and Software Architectures Applying UML and Patterns: An Introduction to Object-Oriented Analysis and Design and the Unified Process (2nd Edition) UML y Patrones (Spanish Edition) UML Bible Designing Concurrent, Distributed, and Real-Time Applications with UML Object-Oriented Software Engineering Using UML, Patterns, and Java (3rd Edition) [Economy Edition] UML Distilled: A Brief Guide to the Standard Object Modeling Language (2nd Edition)

<u>Dmca</u>